Energy Skate Park Interview

User: Ingrid Reid

Interviewer: Sam Reid

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1. Character sometimes stops in space. To reproduce this problem:
   1. Drag
   2. Thrust
   3. Release thrust
   4. Release drag
2. Lots of exceptions (harmless) in energy (e.g. on Jupiter)
3. Out of memory error
   1. Add bar graph, e vs. x graph, e vs. t graph, show path
   2. Change planet radio buttons & slider
   3. Thrust
   4. After about 1 minute, increasingly large GC hiccups, then out of memory error
4. Bug: Readout for “show path” follows last point
5. User tries to click on the clock icon (recommends removing it)
6. Why can you “rewind” during record or playback?
7. Auto-stop was very confusing to the user (several times)